Winter has arrived! With safety being our number one priority, we send these important reminders:

• Dress for Winter!

- O Dress appropriately for cold weather sweaters, pants, winter coats, hats, scarves, socks and boots. Even when on a bus, the bus may not heat well in extreme cold. While unlikely, the bus may break down or get stuck. Bad weather can happen at any time of the day so students should be prepared for that eventuality. A nice morning can turn into a freezing snowstorm by dismissal time.
- Wear bright jackets or coats so bus drivers can easily see you in the morning or evening.
- o If your family needs assistance with cold weather attire, please talk to your student's principal.

• Plan Ahead!

- o Listen to weather forecasts to help you anticipate the weather conditions you may encounter.
- O Allow extra travel time to get to the bus stop or school.
- o If you drive your student to school, allow extra time for slow and cautious driving.
- o In bad weather, expect buses to run late and be prepared for this event. If possible, wait at the bus stop with your child until the bus arrives. Students need the ability to get out of the elements in the event the bus is late. Make a plan for your child should the bus not come.

• Keep a Safe Zone!

- O Stand at least 10 steps away (or back) from bus stops. Buses need extra room to stop where there is snow or ice.
- O not walk or play on snow mounds or ice within 10 feet of any roadway you could fall and slip into the roadway and be at risk of being struck by a vehicle.
- Pay special attention as you cross streets as cars may not be able to stop on slippery streets.

• Be Alert!

- o Car drivers should keep their car windows clear of frost, ice and snow.
- O Stop! Look! Listen! Hoodies, headphones and electronic devices can distract students from paying attention to traffic.
- Watch for icy patches on sidewalks and streets. Slow down and take short strides.

For additional information, check out this link: http://www.cchdmt.org/2015/11/winter-safety/.